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[PDF] ► Smile: A multilayered facial **animation** system

P Kaira, A Mangili, N Magnenat-Thalmann, D ... - Modeling in Computer ..., 1991 - Citeseer

... Also, the defined **entities** correspond to intuitive concepts such as phonemes, expressions, words and emotions, which make them ... Lewis JP, Parke FI (1987) Automated Lip-synch and Speech Synthesis for **Character**

Animation, Proc. ... His research interests include computer **animation** and geometric modeling. ...

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[Network conference system using limited bandwidth to generate locally **animated** ...](#)

GD Grayson, JW Bell, FE Hickman, DW Gillespie, ... - US Patent ..., 1999 - Google Patents

... Thus, in response to the command <move **character** 1 to position 1> a participant computer 14 would begin an **animation** sequence defined by the command and by the present state of the **animation**. The command <set voice **character** 1> would direct the **text**-to-speech processor to output speech in a ...

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[Controlling the behavior of **animated** presentation agents in the interface: Scripting ...-](#)

► [psu.edu](#) [pdf]

E Andre, T Rist - AI magazine, 2001 - aaai.org

... facial expressions, verbal utterances, locomotion, and (quasi-) physical interactions with other **entities** of the ... the seller or the buyer, our focus is on the development of **animated** agents that ... generate effective performances with believable dialogues, we cannot simply copy an existing **character**. ...

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[An artificial life approach for the **animation** of cognitive characters-](#) ► [fapesp.br](#) [pdf]

FR Miranda, JE Kögler, E Del Moral Hernandez, M ... - Computers & Graphics, 2001 - Elsevier

... after WOXBOT was able to perform the differentiation between nutrients and hurting **entities**, it started ... Additional advantages include loaders for content authored in 3D modeling and **animation** packages, use of ... The WOXBOT **character** is an intelligent agent with a simulated visual sensor to pick images ...

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[PDF] ► **Animation** of talking agents

J Beskow - Audio-Visual Speech Processing: Computational & ..., 1997 - Citeseer

... The deformer The central **entity** in the deformation scheme is called the deformer. ... (b) The Olga-**character**

Page 4. ... EVALUATION Experience from cartoons in **animated** films, tells us that it's clear that we can map our perception of non-verbal cues, such as emotions, to cartoon like characters. ...

Cited by 93 - [Related articles](#) - [View as HTML](#) - [All 10 versions](#)

[Using social agents to visualize software scenarios-](#) ► [psu.edu](#) [pdf]

TA Aispaugh, B Tomlinson, E Baumer - ... of the 2006 ACM symposium on ..., 2006 - portal.acm.org

... For this tool to be most useful to novices and non-experts, and also for it to be useful to groups of users, the identities and characteristics of the **animated** agents need to be exceedingly clear, lest people miss ... It may be more effective to visualize some **entities** in a non- **character** form, for ...

Cited by 13 - [Related articles](#) - [All 9 versions](#)

[PDF] ► [Truth is beauty: Researching embodied conversational agents](#)

C Nass, K Isbister, EJ Lee - Embodied conversational agents, 2000 - Citeseer

... For instance, Thomas and Johnston (1981) discuss how an **animated character's** personality ... **character**. Laurel (1993) explains that the traditional Aristotelian understanding of ... together, form coherent **entities**" (60). Judging from these descriptions, **character** ...

Cited by 136 - [Related articles](#) - [View as HTML](#) - [All 5 versions](#)

[PDF] ► [Mime overview](#)

M Grand - Revised October, 1993 - nada.kth.se

... In such cases, care must be taken to ensure that each nested multipart **entity** uses a different boundary ... It is not meant to preclude subtypes such as **animated** drawings encoded compactly. ... usefully be transported via **e-mail** are represented, in their "natural" format, as 8-bit **character** or binary ...

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[PDF] ► [TRUEVIZ: a groundtruth/metadata editing and visualizing toolkit for OCR](#)

T Kanungo, CH Lee, J Ozorapinski, I Bella - Proc. SPIE Document Recognition and ... - Citeseer

... provides **animation** sequences featuring continuous rotation, movingslices, blocks, parametric variation (time **animation**), oblique slice ... we can visualize and edit page, zone, line, word and **character** level groundtruth ... Foreach **entity** the user can create the attributes (eg bounding boxes) and specify the ...

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[PDF] ► [Animated pedagogical agents: Face-to-face interaction in interactive learning ...](#)

WL Johnson, JW Rickel, JC Lester - International Journal of Artificial ... , 2000 - Citeseer

... 1997a): the very presence of a lifelike **character** in an interactive learning environment can have a ... simple representations of spatial knowledge have sufficed to support the needs of **animated** pedagogical agents to ... Speech is typically generated as a **text** string to speak to a student or another agent. ...

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[Do-it-yourself photo realistic talking head creation system and method](#)

M Cheiky, P Gately - US Patent 7,027,054, 2006 - Google Patents

... Information is being 20 conveyed in both **animated** and **text** based formats having video and audio content, with the trend being toward ani- mated human beings, which are capable of conveying identity, emphasizing points in a conversation, and adding emo- tional content. ...

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[Photo realistic talking head creation system and method](#)

M Cheiky, P Gately - US Patent 6,919,892, 2005 - Google Patents

... file is played to produce sound output, the timing information is retrieved to control the **animated character's** mouth movement and word 50 pacing in the **character's** word balloon. The sound editing tool additionally provides editing functions for manipulating the timing information. A **text** to speech ...

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[\[PDF\] ► A ADA Program A UNIX Library A01 ARJ Multi-volume Compressed Archive \(can ...](#)

AAAB File - CiteSeer

... File AVA Avagio Publication AVB Inoculan Anti-Virus Virus Infected File AVB MS Chat **Character** File AVD ... File AVI MS Video for Windows video clip AVR Audio Visual Research Sound File AVS **Animation** File AVS ... Visualization Studio File AVX ArcView File AW Applix Word File AW HP AdvanceWrite **Text** File AWB ...

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[\[PDF\] ► Hospital Radio Interactive Play-out System \(HRIPS\)](#)

JL Hart - mpweb.com

... HTML rendering HTML 4.0 (including tables and frames) Dynamic HTML Cascading Style Sheets (CSS1 core compliant) Protocols HTTP 1.1, HTTPs 1.1, FTP, Cookies Image support GIF, GIF89a (**animation**), JPEG, BMP Security 40 and 128 bit SSL Scripting JScript (ECMAScript) Applets ActiveX Controls, CE Java ...

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[\[book\] The science in science fiction: 83 SF predictions that became scientific reality](#)

R Bly, J Gunn - 2005 - books.google.com

... Q162.B65 2005 501M2—dc22 2004024663 **Text** design and composition by John Reinhardt Book Design Cover

design by Todd Bushman Cover art ... Space Travel (see "Faster-than-Light Travel," "First Contact," "Rocket Ships") Subsurface Life 239 Superbeings 243 Supernova 247 Suspended **Animation** 249 Telekinesis ...

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Animated electronic message and method of producing the same

GR Paz-pujalt, JR Squilla, PR Ashe, TM Stephany, DE ... - 2003 - freepatentsonline.com

... WO/1997/035280A2, SYSTEM FOR PRODUCING **ANIMATION** SEQUENCE ACCORDING TO **CHARACTER** BEHAVIOUR CHARACTERISTICS. ...

That is, the service provider and sponsor may be the same **entity**. ... For example, if **animated** message 36 includes birthday greetings, the background image could comprise **text** of "happy birthday ...

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[book] Learning from cyber-savvy students: How Internet-Age kids impact classroom ...

A Hird - 2000 - books.google.com

... by the combination of microcomputer and telecommunications technology that constitutes the Internet as a technical **entity**. ... and manipulate for their own purposes audio and video files, as well as **text** and still ... music, catch up on television or radio news, create and send **animated email** greeting cards ...

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SYSTEM AND METHOD OF MARKETING USING A MULTI-MEDIA ...

J Ostermann, MR Civanlar, B Buda, TM ... - US Patent App. 11/ ..., 2007 - Google Patents

... g£ Sender's email: | £ Subject: II 96, 90 Recipient's email joedoe\$att.com Select the **character** who will ... The **animation** server 68 processes the received phonemes, message **text**, emoticons and any other provided

parameters ... An exemplary method for producing the **animated entity** is disclosed in US Pat ...

[All 2 versions](#)

Method for sending multi-media messages with customized audio

J Ostermann, MR Civanlar, B Buda, C Lande - US Patent 7,203,648, 2007 - Google Patents

... message from the sender and receives a sender audio message associated with the **text** message. ... as the voice the sender audio message wherein the mouth movements of the **animated entity** conform to ... I ' Sender's email: I Subject:!-- ipient's email 100 ^ I johndotOotUam Select the **character** .ho •ill ...

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Method for sending multi-media messages using emoticons

J Ostermann, MR Civanlar, E Cosatto, HP Graf, YA ... - US Patent ..., 2006 - Google Patents

... 104 "Recipient's email johndoe@att.com Select the **character** who will deliver your Message: Type your email ... 7 (START 1 STORING EMOTICONS RELATED TO ACTION ASSOCIATED WITH AN **ANIMATED ENTITY** \ PROVIDING

A SENDER AT LEAST ONE BUTTON OPTION FOR CHOOSING EMOTICONS TO INSERT INTO THE **TEXT** MESSAGE r ...

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System and method of controlling sound in a multi-media communication ...

J Ostermann, MR Civanlar, HP Graf, TM Isaacson - US Patent 6,963,839, 2005 - Google Patents

... sender inserts various voice emoticons into the **text** of the message, the **animated entity** delivers the ... MAIL, BROWSER) STREAMING CLIENT + RENDERER 76 J LOW BANDWIDTH 66 TTS iPHONEMES **ANIMATION** PARAMETERS

AUDIO ... Subject: II 9o ^Recipient's email 90^ | johndoe@att.com I Select the **character** who deliver ...

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System and method for receiving multi-media messages

J Ostermann, MR Civanlar - US Patent 7,203,759, 2007 - Google Patents

... The multi-media message is created by a sender and contains a talking **entity** for deliv- ering a ... i^M 88 ^^ ^ Recipient's email 100V Jiit^ 9.0 Ijohndoe@att.com 1 ^ Select, the **character** who I ... 10/003,092 entitled "System and Method of Customizing **Animated Entities** for Use in a Multi-Media Communication ...

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System for presenting table game limits and related information

C Dettrey, F Uzzolino, CG Blase - US Patent App. 10/195,061, 2002 - Google Patents

... MESSAGES 216 Remaining bytes available for the **text** of messages. ... status, a nonsmoking status and/or current

promotions, can be presented in either a stationary or an **animated** fashion ... Preferably, the **character** displays are of a sufficient height to permit potential players to read the settings from a ...

[All 2 versions](#)

Method and mobile communication system for transmitting and receiving ...

JW Kim, D Kwon - US Patent 7,328,003, 2008 - Google Patents

... that incorporates various data types in the binary form such as **text** data (a **character**), sound data ... network 40, an LMSC (Long Message Service Center) 50, an LME (Long Message **Entity**) 60, and ... multimedia message includes data types, such as **text** data, sound data, image data, and **animated message** data ...

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Deliberated evolution: Stalking the View Matcher in design space- ▶ psu.edu (pdf)

JM Carroll, MB Rosson - Human-Computer Interaction, 1991 - portal.acm.org

... The italicized labels indicate the high-level goal of the scenario; the **text** describes the goals ... demos," the selection of which allows the learner to run a half dozen **animated** graphic demonstration ... is correct, the demos claim is an empirical hypothesis made by Smalltalk as a theoretical **entity**. ...

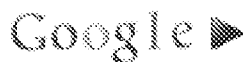
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User interface system and method for creating and verifying signed content

JW Morrow, C DiMichele, DD Kopycienski - US Patent App. 11/225,494, 2005 - Google Patents

... Please click the CUSTOM 'ou would like to enter/a simple **text**-based message, please enter in your ... traditional sys- tem components 70 (input/output peripherals, such as 2-line, 20 **character** VF (Vacuum ... of example only, and not by way of limitation, the ability to display **animation**, multimedia, and ...

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